

# Stickyscapes London Magma For Laurence King

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**Logotype** - Michael Evamy 2012-09-24

Logotype is the definitive modern collection of logotypes, monograms and other text-based corporate marks. Featuring more than 1,300 international typographic identities, by around 250 design studios, this is an indispensable handbook for every design studio, providing a valuable resource to draw on in branding and corporate identity projects.

Logotype is truly international, and features the world's outstanding identity designers. Examples are drawn not just from Western Europe and North America but also Australia, South Africa, the Far East, Israel, Iran, South America and Eastern Europe. Contributing design firms include giants such as Pentagram, Vignelli Associates, Chermayeff & Geismar, Wolff Olins, Landor, Total Identity and Ken Miki & Associates as well as dozens of highly creative, emerging studios. Retaining the striking black-and-white aesthetic and structure of Logo (also by Michael Evamy) and Symbol, Logotype is an important and essential companion volume.

**The Unworry Book** - Alice James 2019-01-10

This illustrated, write-in book is an unworry toolkit, for distracting you from any anxieties, calming you down, and providing a place to sort through your worries and thoughts. It includes a variety of activities, from things to write, colour and design, to calm-down tactics and relaxation exercises. Designed to appeal to a wide range of ages, with a range of activities and ideas to suit all sorts of people. Researched and developed with a psychologist to give it weight and relevance, and make it as useful as possible. Includes internet links to websites that offer support to young people and parents or carers of worried children, and details of charities that can help.

**Stickyscapes Space** - Stephen Ellcock 2016-08-02

Escape Earth's atmosphere and enter Stickyscapes Space! Over 100 removable stickers and a double-sided panoramic space scene let you learn everything about the Milky Way and beyond. One side of the panorama shows real space adventures, so includes our own solar system alongside NASA shuttles and space-walking astronauts. Escape through a wormhole to the other side, which is based on futuristic adventures in deep space!

**Fantastic Women** - Frances Ambler 2020

**Inner Paths to Outer Space** - Rick Strassman 2008-03-27

An investigation into experiences of other realms of existence and contact with otherworldly beings • Examines how contact with alien life-forms can be obtained through the "inner space" dimensions of our minds • Presents evidence that other worlds experienced through consciousness-altering technologies are often as real as those perceived with our five senses • Correlates science fiction's imaginal realms with psychedelic research For thousands of years, voyagers of inner space--spiritual seekers, shamans, and psychoactive drug users--have returned from their inner imaginal travels reporting encounters with alien intelligences. Inner Paths to Outer Space presents an innovative examination of how we can reach these other dimensions of existence and contact otherworldly beings. Based on their more than 60 combined years of research into the function of the brain, the authors reveal how psychoactive substances such as DMT allow the brain to bypass our five basic senses to unlock a multidimensional realm of existence where otherworldly communication occurs. They contend that our centuries-old search for alien life-forms has been misdirected and that the alien worlds reflected in visionary science fiction actually mirror the inner space world of our minds. The authors show that these "alien" worlds encountered through altered states of human awareness, either through the use of psychedelics or other methods, possess a sense of reality as great as, or greater than, those of the ordinary awareness perceived by our five senses.

**Dream Decoder Journal** - Theresa Cheung 2020-08-18

Ever dream that you were flying? Or being chased? Do you wake up and wonder "What did that mean?" The Dream Decoder Journal gives you instructions and helpful tips to best recall your dreams and then gives you tools to decipher their meanings, including interpretations of 60 of the most common dreams, explaining what your unconscious mind is telling you, and what events or situations in your waking life might inspire certain dreams. This improved self-awareness can be used as a tool to deal with challenging emotional situations or life choices.

**Kama Sutra** - Vatsyayana 2013-07-30

Considered one of the most sensual books ever written in any language, the Kama Sutra is the legendary and explicit guide to sexual pleasure that has been used for hundreds of years by lovers around the world to enhance their sexual lives and lovemaking. Learn about new sexual positions and techniques, and discover an emotional intimacy and sexual intensity that you have never felt before. Written by the Hindu philosopher Vatsyayana, the Kama Sutra will change the way you think about giving and receiving pleasure.

**I Saw It First! Ocean** - Caroline Selmes 2020

**Stickyscapes Tropical Adventures** - Isabel Thomas 2015-08-04

Sticker, learn and play! Bring the tropics to life with over 100 stickers to add to this panoramic play scene. One side represents the dense tropical jungle, while the other features the bottom of the deep blue tropical ocean. Learn about new jungle and ocean creatures, such as the clouded leopard and the coconut crab, find out plenty of fabulous animal facts and see your favourite animals in their natural habitat!

**With Bags and Swags** - Wendy Suart 2008

Travel story of two young girls who hopped on their bicycles in Australia just after the end of World War II and took off around the continent, returning home three years later.

**On the Right Track** - Claudia Boldt 2017-02-01

Show off your best animal-tracking skills in this brilliant matching game. The task is to match 25 tracks to their animal owners. Has an elephant just crossed your path or was it an echidna? Can you track down a coyote, make out the trail of a peacock, and recognize the paw-print of a panda? Beat your opponents by making as many matches as you can!

**Photography** - Mary Warner Marien 2006

Each of the eight chapters takes a period of up to forty years and examines the medium through the lenses of art, science, social science, travel, war, fashion, the mass media and individual practitioners.-Back Cover.

**Animals at Home** - 2017-07-01

Match a rabbit to its warren, a fox to her den and a hamster to his hutch in this colourful matching game. Including 25 animals and 25 different homes, your task it to help each animal find its nest, den, shell or burrow as quickly as you can!

**Flip Fashion Designer** - Lucille Clerc 2015-08-04

Can't decide what to wear in the morning? Why not mix a punk hairdo with a period dress? The pages of this interactive book (split into four parts) will take you from fashion faux-pas to fabulous in one flip. From grunge and pirate to disco queen and street style, create over 100,000 of your own fashion fantasies (and nightmares) with this colorfully illustrated and carefully researched flipbook. With magazine-style captions for each outfit there are words to play with too.

**Stickyscapes Superheroes** - Aidan Onn 2018-06

Try out your superpowers with this superhero sticker book! This astonishing double-sided panoramic play scene folds out to a length of 126cm (four feet) and contains a superheroes' cityscape on one side and supervillains' underground lair, complete with laser defence system and sinister research lab, on the other. Decorate the scene with more than 150 stickers of super men, women, kids and animals, plus their villainous counterparts, and a whole range of props and objects.

*Stickyscapes at the Museum* - 2018-08-14

Take a sticky trip to the museum! Stickyscapes at the Museum includes an 8-page sticker booklet, brimming with over 100 stickers; and a huge, double-sided fold-out panoramic scene for you to decorate. One side of the scene shows a busy museum during the daytime, with enormous dinosaur skeletons, priceless vases, and bored security guards! The other side shows the museum at night - when everything comes to life! Dinosaurs roam, knights-in-armour ride free, and paintings jump right out of their frames!

**Day of the Dead Playing Cards** - 2019

*The Mammoth Book of the World's Greatest Chess Games* . - Wesley So 2021-08-05

Improve your chess by studying the greatest games of all time, from Adolf Anderssen's 'Immortal Game' to Magnus Carlsen's world championship victories, and featuring a foreword by five-times World Champion Vishy Anand. This book is written by an all-star team of authors. Wesley So is the reigning Fischer Random World Champion, the 2017 US Champion and the winner of the 2016 Grand Chess Tour. Michael Adams has been the top British player for the last quarter of a century and was a finalist in the 2004 FIDE World Championship. Graham Burgess is the author of thirty books, a former champion of the Danish region of Funen, and holds the world record for marathon blitz chess playing. John Nunn is a three-time winner of both the World Solving Championship and the British Chess Federation Book of the Year Award. John Emms is an experienced chess coach and writer, who finished equal first in the 1997 British Championship and was chess columnist of the Young Telegraph. The 145 greatest chess games of all time, selected, analysed, re-evaluated and explained by a team of British and American experts and illustrated with over 1,100 chess diagrams. Join the authors in studying these games, the cream of two centuries of international chess, and develop your own chess-playing skills - whatever your current standard. Instructive points at the end of each game highlight the lessons to be learned. First published in 1998, a second edition of *The Mammoth Book of the World's Greatest Chess Games* in 2004 included an additional twelve games. Another new edition in 2010 included a further thirteen games as well as some significant revisions to the analysis and information regarding other games in earlier editions of the book, facilitated by the use of a variety of chess software. This 2021 edition, further updated and expanded, now includes 145 games. The authors have made full use of the new generation of chess analysis engines that apply neural-network based AI.

**Stickyscapes London** - 2015-02-10

Sticker, learn and play! Create your own real and imaginary London with over 100 stickers that will bring this panoramic play scene to life. One side represents actual, present day London, while the other features the fictional and historical city. From the iconic red buses and the Queen to Sherlock Holmes, Shakespeare, and Charlie Chaplin - learning about the city has never been such fun!

**Stickyscapes at the Museum** - 2018-08-14

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*I Am a Sensible Gibbon* - Will Mabbitt 2021

A very sensible story with ABSOLUTELY NO SILLINESS! From the author of *I Can Only Draw Worms!* Gibbon would like to make it very clear that this is a sensible book for sensible people. Anything that looks like it might be FUN or SILLY is absolutely forbidden. A hilarious, rhyming animal party, with colourful illustrations by Claudia Boldt.

**Housebuilding** - R. J. DeCristoforo 2007

Thoroughly updated and expanded, a complete guide to home construction helps do-it-yourselfers build or remodel their own homes, with new sections on environmentally friendly building alternatives, enhanced safety instructions, information on new tools, energy-efficient options, and updated techniques, materials, standards, and resources. Original.

*An A to Z of Monsters and Magical Beings* - Rob Hodgson 2017-08

Do you know how to escape from a stalking werewolf? Have you always wanted to learn the difference between a hobgoblin and an imp, and do you know the secret to avoiding the sharp claws of the ancient Eloko

monster? Learn all these brilliant facts and more with this guide to the strange, scary and wonderful world of monsters and ancient mythical beings!

**Flip Fashion** - 2013-04-30

Can't decide what to wear in the morning? Why not mix a punk hairdo with a period dress? The pages of this interactive book (split into four parts) will take you from fashion faux-pas to fabulous in one flip. From grunge and pirate to disco queen and street style, create over 100,000 of your own fashion fantasies (and nightmares) with this colorfully illustrated and carefully researched flipbook. With adjectives describing each part of each outfit there are words to play with too.

**Dog Bingo** - 2015-07-07

This beautifully illustrated bingo game features 64 breeds of dog from around the world. Spot all kinds of dogs - from the tiny chihuahua to the noble Great Dane, from the sleek Saluki to the dreadlocked Hungarian Puli, mark them off on your card and bingo! Dog Bingo brings a fun and educational twist to the traditional game as players learn the names and colorings of both their favourite breeds and weird and wonderful exotic dogs. Contains 64 superbly illustrated dog tokens, one board, 12 bingo cards, and brightly coloured counters for you to mark up your card, as well as a leaflet containing basic information and a few quirky traits for all of the dogs featured.

**Tattoo Time! Monster Activities** - 2016-08-09

Decorate your arms and legs with these menacing monster transfers and get your pencils ready for mazes, mask making, coloring, and much, much more in the monster activity book! *Tattoo Time! Monsters Activities* contains 64 temporary tattoos and an activity book. It's time to draw, it's time to color, it's time to TATTOO!

*Stickyscapes: New York* - Tom Froese 2016-01-26

*Stickyscapes New York* features all of the most iconic sights of "The Big Apple", from the Brooklyn Bridge and the Statue of Liberty to Central Park and Grand Central Terminal. The city's best-known characters are also included. From skyscraper construction workers to movie stars and presidents, not to mention urban myths, they're all here and ready to be stickered to historical and present-day versions of the city's famous skyline!

*The Science Timeline Stickerbook* - Christopher Lloyd 2017-10-03

Unfold the story of inventions--from the Stone Age to the present day! Created in association with the American Museum of Natural History

**Lots of Frogs** - Howard Calvert 2020-05-05

Tommy Fox has a box - a box full of frogs. And when they all jump out at school, that's when the fun begins! There is chaos in the classroom and high jinks in the hall. Can Tommy get the frogs back in the box? You'll want to hop along with this fun, rhyming text by debut author Howard Calvert with deliciously bright and bold illustrations from Claudia Boldt!

**Dinosaur Bingo** - 2018-07

Play bingo with a huge Giganotosaurus, a Pachycephalosaurus with its crash-helmet head, an armour-plated Stegosaurus, and many other fearsome dinosaurs--some familiar and some rather unusual--in this fun and engaging take on the classic game. Easy to play and full of weird and wonderful creatures, *Dinosaur Bingo* will engage and delight children for hours. It can be played with 3-8 people, making it the perfect game for dino-mad children and their families. *Dinosaur Bingo* contains 48 chips and a cardboard dino head to store them in, a game board, eight double-sided bingo cards, and Jurassic counters for you to mark up your card.

**Love by the Book** - Melissa Pimentel 2015-02-03

A laugh-out-loud debut novel that will delight fans of *Bridget Jones's Diary* and HBO's *Girls* *Love by the Book* charts a year in the life of Lauren Cunningham, a beautiful, intelligent, and unlucky-in-love twenty-eight-year-old American. Feeling old before her time, Lauren moves to London in search of the fab single life replete with sexy Englishmen. But why can't she convince the men she's seeing that she really isn't after anything more serious than seriously good sex? Determined to break the curse, Lauren turns her love life into an experiment: each month she will follow a different dating guide until she discovers the science behind being a siren. Lauren will follow *The Rules*, she'll play *The Game*, and along the way she'll journal her (mis)adventures and maybe even find someone worth holding on to. Witty, gritty, and very true to life, *Love by the Book* will have you in stitches.

**Battle of the Bikes** - 2013-08-27

Fixie or Brompton-Pinarelli racer or Mongoose BMX--which is the fastest? The most expensive? How about their ride-by kudos, or their crash survival rate? These playing cards allow bike lovers of all ages to play iconic makes and models off against each other to discover who's got the best set of wheels.

*Story Box* - Magma 2016-01-18

This wonderful game will allow your family to create its own fairy tales. Highly original and with a contemporary twist, this box contains 20 cards, printed on both sides, which can be interchanged, allowing for all kinds of plots. With three alternative endings! Can you save the missing elf before he is eaten by the big, bad wolf? Is the witch offering you a poisoned apple, or will she help you - by magically shrinking the giant pink rabbit that is terrorizing your castle? Tell a different story each time you play, in this 8-foot-long fairytale puzzle.

**You Callin' Me a Cheetah?** - 2019

Create 25 pairs of similar species.

*Dance Like a Flamingo* - Moira Butterfield 2021-07-08

Learn how to move and groove like the animals do with this bright, fun and silly book aimed at younger readers to engage them in movement! Scuttle sideways like a crab, leap like a lemur, and waggle dance like a bumble bee. Meet a collection of animals from around the world and discover how they move, and why. The book features a different creature on each spread, along with step-by-step actions to help the kids move just like the animal. The perfect book to read aloud one-to-one, or as a fun activity to engage a group of young children and get them stretching, hopping, wriggling and jumping!

**Bird Bingo** - 2012-09-19

This beautifully illustrated bingo game features 64 species of birds from around the world. Spot all kinds of birds—from the robin to the puffin and the kookaburra to the splendid fairywren—mark them off on your

card and bingo! Contains 64 superbly illustrated bird tokens, one board, 12 bingo cards, and brightly colored counters for you to mark up your card, as well as a leaflet containing basic information and a few quirky traits for all of the birds featured.

Tattoo Time! Animal Activities - 2016-08-09

Decorate your arms and legs with these amazing animal transfers and get your pencils ready for mazes, coloring, and much, much more in the animal activity book - complete with super animal facts! Tattoo Time! Animals Activities contains 64 temporary tattoos and an activity book. It's time to draw, it's time to color, it's time to TATTOO!

**The Modern Oracle** - Lisa Boswell 2021-08-05

Discover your fortune, change your destiny. Use your star sign to reach your fitness goals, kickstart your career with crystal energy, sort out of your love life with tarot or embark on some deep self-reflection with palmistry. With expert guidance from a Romany-Gypsy psychic and diviner, The Modern Oracle will teach you the key methods of fortune telling and divination, helping you answer life's big questions and solve everyday dramas. Find out what your future holds.

*Alice in Wonderland Story Box* -

Methods and Theories of Art History - Anne D'Alleva 2005

This is an analysis of complex forms of art history. It covers a broad range of approaches, presenting individual arguments, controversies and divergent perspectives. The book begins by introducing the concept of theory and explains why it is important to the practice of art history.